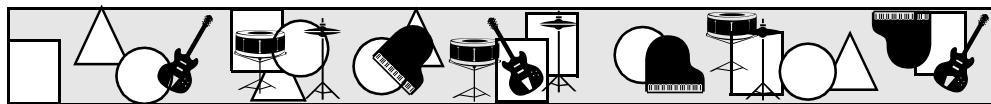


Cat. No. 60-2756



One Man Jam

Check it out! The One Man Jam brings hours of musical fun to jammers aged 5 and up. You can create your own music by adding keyboard, drum, or guitar sounds to the preset rock or rap rhythm. The shoulder strap lets you carry your One Man Jam anywhere you go.

Its features include:

Rap/Rock Switch — lets you choose the musical style you prefer.

Volume and Tempo Control — lets you raise or lower the volume and speed up or slow down the rhythms.

Earphone Jack — lets you connect earphones (available at your local RadioShack store) so you can play without disturbing others.

Four Drum Pads — let you add thunderous drum solos or funky syncopation.

Melody Keys — give you six different variations for either style of music.

Built-in Demonstration — lets you hear what you and the One Man Jam can do.

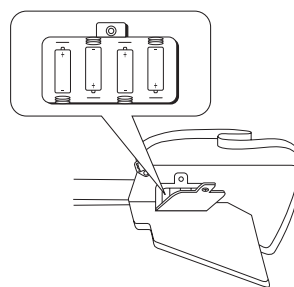
Back Track — lets you change the rhythm when you are playing rap or rock music.

INSTALLING BATTERIES

Your One Man Jam uses four AA batteries for power. We recommend RadioShack alkaline batteries.

Follow these steps to install batteries.

1. Use a screwdriver to loosen the screw on the battery compartment cover. Press the tabs, then lift the cover off.
2. Put the batteries in the compartment as indicated by the polarity symbols (+ and -) marked inside.



3. Replace the cover and tighten the screw.

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If the One Man Jam sounds weak or does not work properly, replace all four batteries.


Warning: Dispose of old batteries promptly and properly. Do not bury or burn them.

Cautions:

- Use only fresh batteries of the required size and type.
- Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.
- Never leave dead or weak batteries in the One Man Jam.

Note: If you do not plan to use the One Man Jam for a week or more, remove the batteries.

CONNECTING EARPHONES

You can connect earphones (not supplied) with a 1/8-inch plug to the One Man Jam. Connect the earphones' plug to the **EARPHONE**  jack on the One Man Jam's side.

Notes:

- Your local RadioShack store sells a full line of earphones.

- Connecting the earphone automatically disconnects the internal speaker.

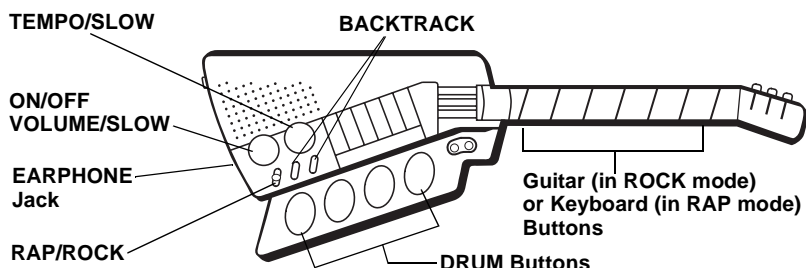
Listening Safely

To protect your hearing, follow these guidelines when you use earphones.

- Set the volume to the lowest setting before you begin listening. After you begin listening, adjust the volume to a comfortable level.
- Do not listen at extremely high volume levels. Extended high-volume listening can lead to permanent hearing loss.
- Once you set the volume, do not increase it. Over time, your ears adapt to the volume level, so a volume level that does not cause discomfort might still damage your hearing.

JAMMIN' WITH THE ONE MAN JAM

1. Rotate **ON/OFF VOLUME/MIN** clockwise until it clicks.
2. Slide **RAP/ROCK** to select the sound you want, then press any key (except **STOP**) to start the rhythm.



Note: If you change the **RAP/ROCK** setting while the One Man Jam is playing, you must press another key to change the rhythm.

3. Adjust **ON/OFF VOLUME/MIN** to the desired volume level.
4. Rotate **TEMPO/SLOW** to adjust the tempo of the rhythm.
5. Press the drum, keyboard, or guitar buttons to change the patterns you hear.

Note: If you do not press a key for about 7 seconds, the music stops automatically. Press **STOP** at any time to stop the music sooner.

6. To turn off the One Man Jam, rotate **ON/OFF VOLUME/MIN** counterclockwise until it clicks.

USING DEMO

Press **DEMO** to play the preset demonstration patterns. The pattern plays for about 15 seconds, then turns off. To stop the demonstration sooner, press **STOP**.

USING BACK TRACK

You can choose from two kinds of rhythm for either style of music (rock or rap). To change the rhythm, press **BACK TRACK 1** or **BACK TRACK 2** while the One Man Jam is playing.

CARE

To enjoy your One Man Jam for a long time:

- Keep the One Man Jam dry. If it gets wet, wipe it dry immediately.
- Use and store the One Man Jam only in normal temperature environments.
- Keep the One Man Jam away from the dust and dirt.
- Handle the One Man Jam gently and carefully. Don't drop it.
- Wipe the One Man Jam with a damp cloth occasionally to keep it looking new.



Modifying or tampering with the One Man Jam's internal components can cause a malfunction and might invalidate its warranty. If your One Man Jam is not performing as it should, take it to your local RadioShack store for assistance.

Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow the limitations on how long an implied warranty lasts or the exclusion of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

RadioShack Customer Relations, 200 Taylor Street, 6th Floor, Fort Worth, TX 76102

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RadioShack
A Division of Tandy Corporation
Fort Worth, Texas 76102

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Printed in Hong Kong